

# GAME OF TOURNAMENTS RULES

## PLAYING RULES

### Registration

All teams must be affiliated to their local county FA

All players must be registered at the start of the tournament via the player registration form section of the website. Failure to adhere with this could lead to your team being disqualified from the tournament.

Players should be registered on the FA Whole Game System OR Have identification at hand to prove age in case questioned.

Failure to provide identity may lead to the team or player being disqualified.

Players can only play for the team they are registered with – any team found guilty of playing the same player for more than one team will be automatically disqualified.

### Squad Sizes

U7s & U8s – 5 a side – Max 10 players

U9s & U10s – 7 a side – Max 12 players

U11s & U12s – 9 a side – Max 14 players

U13s & U14s – 7 a side – Max 12 Players

### Academy Players

No academy players are allowed, any team found to be fielding an academy player, will be disqualified from the event at whatever stage

### Guest Players

Guest Players are allowed providing they meet the criteria

### Substitution Rules

3 Substitution slots per game allowed.

Referee must be notified and ball out of play at time of sub

### Point Scoring System

League games – 3 points for a win, 1 point for a draw, 0 points for a loss.

### Game Duration

Match lengths are always dependant on Your Format & number of teams in a group. See below predicted game time for this event.

Under 7s & 8s: 10 to 12 minute games

Under 9s & 10s: 12 to 15 minute games

Under 11s & 12s: 15 or 20 minute games

Under 13s, 14s: 12 to 15 minute games

## **Qualification to next Round**

The following rules will decide which team goes forward to the next round:

1. Most points gained
2. Goal difference
3. Most goals scored for
4. Least goals conceded
5. Head to Head Result
6. If still level, a penalty competition will decide the final position.

## **Football Size**

Under 7 – 10: Size 3 ball

Under 11 - 14: Size 4 ball

## **Power Play Rule (U7-U8)**

During a match when the goal difference reaches 4, the losing team may field an additional player. If the goal difference reaches 6, the losing team may field another additional player (taking the total up to 2 additional players). At the point the goal difference falls to 5, the losing team must withdraw one of their additional players. At the point the goal difference falls to 3 the losing team must withdraw their final additional player (this does not need to be the same player that was put on as the additional player).

## **Offside Rule**

There will be no offside for U7s U8s U9s U10s U13s U14s

U11s – U12 offside rule applies as per FA Rules.

It is the sole responsibility of the match official for offside decisions.

## **Retreat Rules**

At goal kicks the opposition MUST retreat to the halfway line U7s U8s U9s U10s U13s U14s

U11s & u12s No retreat rule in Place

Quick goal kicks can be taken before retreat at goalkeeper's discretion.

## **FreeKicks**

All free kicks: the opposing team must be 5 yards away from the ball U7s U8s U9s U10s U13s U14s

U11s U12s the opposing team must be 10 yards away from the ball

## **Back Pass Rule**

Back pass rule applies to all age groups (ball cannot be handled by the Goalkeeper following a back pass from own player)

## **Discipline Action**

Any player sent off will NOT play again in this tournament.

All misconduct/discipline will be reported to the relevant County FA as per FA Rules.

All bookings and send offs will be reported by the referee.

Tournament Sin Bin offence is half of the duration on the game.

Foul and abusive language and/or violence will not be tolerated.  
Spectator misconduct will not be tolerated  
Racism will not be tolerated  
Body Shaming will not be tolerated

## **THE BELOW APPLYS TO MIDDLE & LOWER TOURNAMENTS**

### **Middle level Requirements (IMPORTANT)**

1. Guest players must meet the middle level criteria as shown in the matrix section
2. No higher division players allowed as guest players
3. If your team has signed on players that play in the higher section of the matrix for another team on a different day, we will only accept your team if your team has No more than 2 higher players at 5&7aside or No more than 3 higher players at 9aside & 11aside. If you're unsure ask!

### **Lower-level Requirements (IMPORTANT)**

1. Guest players must meet the lower-level criteria as shown in the matrix section
2. No Middle / higher division players allowed as guest players
3. If your team has signed on players that play in the Middle / higher sections of the matrix for another team on a different day, we will only accept your team if your team has No more than 2 mid / higher players at 5&7aside or no more than 3 mid / higher players at 9aside & 11aside. If you're unsure ask!
4. We do not allow any teams that are a year younger to step up and play in this Lower League event. Even if they have been placed in the lower leagues by their League. Any teams with higher level players from the year below are exempt from this competition and should look to enter open events back at their own age or at the age group above
5. We ask that if you are not a genuine lower team but you are placed in the lower leagues to think twice before entering!